

MITHRILPUNK

Legacy's Wake, First Print Edition, Errata

Page 28, Paragraph 7, Sentence 1 – Add “(See Player Handouts)” at the end of the sentence. A new handout has been added to the digital and printer friendly player handouts for this, to make the scene more clear.

Page 56, Cut Scene – Dead and Meat – The zombies for this cutscene are incorrectly located in the bestiary instead of Player Handouts. The printer friendly Player Handouts have been updated to include the zombie stat blocks as handouts. The five zombies from the bestiary to be used for this cutscene are: Filthcaster Zombie, Hoardburster Zombie, Oathbreaker Zombie, Ravenous Hoard, and Spellblight Zombie.

Page 62, Encounter 1.2, Setup – Delete “Firstguard” from both monster names

Page 63, Encounter 1.4, Setup – Change Mutated Ant Specimen to Necrosis Ants

Page 84, Encounter 5.4a, Setup – Change Cathedral Cultists to Domination Priests

Page 97, Encounter 2.1, Tactics – Change “The blackblades focus on using their poisoned bolts in the surprise round, ...” with “The blackblades focus on throwing their poisoned daggers in the surprise round, ...”

Page 195, Deathbore Centipede (Legendary) – Change “HP 2” to “HP 90”

Page 203, Drow Swarmborn (Wasp) – Add “Flyby. The swarmborn doesn't provoke opportunity attacks when it flies out of an enemy's reach.”, as a passive ability.

Page 218, Kojh the Undying – Change “See Entry – Deathbore Centipede” to “See Entry – Squall Giant”